INTRODUCTION:

We are thrilled you have chosen to spend your day at Six Flags! Our goal is to make your visit fun and memorable. This Six Flags Guest Safety and Accessibility Guide includes important information to assist Guests with planning their visit to the park and enjoy its various attractions, rides, services and amenities. In this Guide, Guests will find specific information for individuals with disabilities along with general policies and guidelines.

We work closely with the manufacturer of each of our rides and our policies incorporate the manufacturers’ guidelines as well as the requirements of the Americans with Disabilities Act. We hope that this Guide will help Guests make the best choices to ensure a safe, comfortable and convenient experience at the park. If, at any time, Guests need additional assistance or a further explanation of our policies and guidelines, they should feel free to ask any Six Flags Team Member.

Our goal is to safely and efficiently accommodate the needs of all Guests, including individuals with disabilities. This Guide, along with the availability of our Team Members to answer any questions and offer assistance, will allow Guests to have a thrilling and safe day at the park.

GENERAL WARNING:

We are committed to providing you a safe environment during your visit to Six Flags. While there are inherent risks to participating in any amusement park ride or attraction, our goal is to ensure your safety with the incorporation of some restrictions. For your safety, you should be in good health to ride. Only you know your physical conditions or limitations.

Many amusement park rides incorporate safety systems designed by the manufacturer to accommodate people of average physical stature and body proportion. These safety systems may place restrictions on the ability of a Guest to safely be contained within the ride restraint. Extremely large or small individuals, Guests who have heart, back or neck trouble or conditions, pregnant women, people who have had recent surgery or an illness, people with casts, braces, restrictive devices or certain disabilities may not be safely accommodated by certain ride systems. For example, height requirements are based on the size needed for safety restraints to function properly and the level of maturity usually associated with a certain height.

If you suspect your health could be at risk for any reason, or you could aggravate a pre-existing condition of any kind, DO NOT RIDE. The specific features, rider requirements and health restrictions of each ride are described later in this Guide.

In order to ride, all Guests must be able to maintain the proper riding position, meet the ride requirements and appropriately utilize the restraint systems, including lap bars, shoulder harnesses and seatbelts as indicated. All Guests must also be able to demonstrate a willingness and ability to comply with verbal and written rider requirements.

Six Flags reserves the right to make the final determination regarding eligibility of a Guest to ride a particular ride based on the Guest’s size, weight, height or other limitations. Information in this Guide is subject to change.

RIDER RESPONSIBILITY:

All Guests have a duty to exercise good judgment and act in a responsible manner while participating on a ride or attraction and to obey all verbal and written warnings and instructions. Guests also have a duty to properly use all ride and attraction safety equipment provided.

PARKING:

Accessible parking is available on a first-come, first-served basis within the main parking lots of the park. When you arrive at the parking toll booths, ask a Team Member for instructions regarding where to proceed to the accessible parking lot. Both auto and van accessible spaces are provided. A valid disabled persons parking placard or license plate must be displayed at all times while parked in the designated accessible parking area. If the designated accessible parking area is full at the time of your arrival, members of your party may be dropped off at the main pick-up/drop-off area, near the main entrance to the park. Please ask a Team Member for directions to additional parking areas.
WHEELCHAIRS AND ELECTRIC CONVENIENCE VEHICLES (ECV’S):

Wheelchairs and electric convenience vehicles (ECV’s) are available for rent at Main Street Rental Center. A deposit is also required.

Guests may also use their own wheelchairs or ECV’s. If you need to take the rented wheelchair or ECV outside of the park, a Team Member escort is necessary to do so. Please ask for assistance at Guest Relations.

Guests using wheelchairs or ECV’s may utilize any ticket window and designated turnstiles to enter the park. Many of the park’s shopping and dining facilities are also wheelchair accessible. Many of the rides and attractions have queues that are accessible to Guests using manual wheelchairs. If an alternate entrance is required, these entrances are generally at the ride exit and are identified by a sign with the universal wheelchair symbol. Please keep in mind that there are specific boarding requirements and accommodations for those using wheelchairs at each ride or attraction.

SEGWAY:

Due to varying walkways, terrains and large crowds, we cannot permit the use of two-wheeled, self-balancing electric vehicles such as Segway’s. We are pleased to offer other forms of transportation, including ECV’s and standard wheelchairs. Please contact Guest Relations for more information.

SERVICE ANIMALS:

Trained service animals are welcome at our Six Flags Theme Parks. Service animals are defined as dogs that are individually trained to do work or perform tasks for people with disabilities. Examples of such work or tasks include guiding people who are blind, alerting people who are deaf, pulling a wheelchair, alerting and protecting a person who is having a seizure, reminding a person with mental illness to take prescribed medications, calming a person with Post Traumatic Stress Disorder (PTSD) during an anxiety attack, or performing other duties. Service animals are working animals, not pets. The work or task a dog has been trained to provide must be directly related to the person’s disability. Dogs whose sole function is to provide comfort or emotional support do not qualify as service animals. Miniature horses that have been individually trained to do or perform tasks for people with disabilities will qualify as service animals.

Service animals must be house broken and remain on a leash or harness and under the control of their handler at all times. Guests whose service animal demonstrates aggressive and/or annoying actions toward a Guest or Team Member will be directed to remove the animal from the park.

Service animals are welcome in most locations of the park. Most of our rides are not equipped or designed for accessibility to service animals. Therefore, a member of your party must be available to stay with the animal while you ride.

Guests may take advantage of our Kid Swap policy for staying with their service animal. However, park Team Members will not take responsibility for, or provide care to any service animal. Refer to the section on Kid Swap for more information.

A Service Animal “Relief Area” are located in the grassy area between Slingshot and Crimewave. Owners are responsible for disposing of their animal’s waste. Please look for this designated sign:

RESTROOMS:

Most restrooms within the park are accessible for Guests using wheelchairs. Please check the park map for locations. The park’s Team Members or Guest Relations can provide location directions should you need companion restrooms during your visit.

ALTERNATE ACCESS:

Most of the park’s theaters, attractions, restaurants and shops are accessible to wheelchairs. Most, if not all rides require transfer from
the wheelchair to the ride seat. Special access entrances are available to accommodate Guests with mobility aides and service animals. These special entrances are generally at the ride exit and are identified by a sign with the universal wheelchair symbol.

Entry, exit and transfer must be accomplished independently by the Guest or with the assistance of a member from his/her party. Six Flags Team Members are not trained in lifting or carrying persons with disabilities and are therefore not permitted to assist Guests on or off the rides. Not all rides have alternate access. If in doubt, please contact the Ride Attendant or Guest Relations for more information.

**ATTRACTION ACCESSIBILITY PROGRAM:**

Our goal is to safely accommodate the needs of all Guests. Our policies comply with the Americans with Disabilities Act (ADA) and applicable state laws.

Six Flags’ Attraction Accessibility Program is designed to accommodate Guests with disabilities or certain other qualifying impairments so they may participate in the enjoyment of our Parks. Each attraction at Six Flags has been evaluated for the criteria necessary for an individual to ride safety. Our ridership criteria (set forth on page 7 of this Guide) is based on the requirements of the attraction manufacturer and the ability of Guests to utilize all safety restraints and devices as designed, while maintaining the proper riding position throughout the duration of the ride. It is our policy to allow anyone to ride who meets all of these requirements and does not cause or create a legitimate safety concern to herself/himself or others. Our Attraction Accessibility Program matches the individual abilities of our Guests to the ridership criteria for each attraction.

The Attraction Accessibility Program is an accommodation designed to provide equal access to Park attractions and not to bypass other Guests waiting in the standard queue.

The following procedures apply to Guests who wish to participate in our Attraction Accessibility Program:

1. Guests can visit our Ride Information Center (Guest Relations) to obtain Six Flags’ Safety & Accessibility Guide to review the rider requirements of each ride or attraction. This Guide is also available on our website at www.sixflags.com.

2. To obtain an Attraction Access Pass, Guests with disabilities, mobility impairments or certain other qualifying impairments should visit the Ride Information Center (Guest Relations) inside the Park. Such Guests will be required to present a valid doctor’s note in order to receive an Attraction Access Pass. The doctor’s note must include the name of the individual requesting the AAP, doctor’s name, address, phone number and their signature on their letterhead that includes their medical ID number, along with a statement indicating theGuest has a disability or other qualifying impairment under the Americans with Disabilities Act (ADA) and/or applicable state law that prevents the Guest from waiting in a standard queue. Please note that the nature of the disability should not be provided in the doctor’s note. If the disability is of a temporary nature, the doctor’s note should state the time period of the temporary disability. A photo identification must be presented at the time of issuances, (for children 12 and under, photo ID of the parent or guardian would be accepted).

3. In an effort to provide equal treatment to all of our Guests, only those Guests with a disability or other qualifying impairment and up to three (3) riding companions will be allowed to access attractions through the alternate entrance. If the Guest’s party is larger than four (4) Guests, the other members of the party will be required to enter the ride or attraction through the standard queue.

4. To use the Attraction Access Pass, the Guest should proceed to the attraction’s alternate entrance and show the attraction attendant the Attraction Access Pass. The attraction attendant will check the current time and verify that the Guest has waited at least the designated wait time for the day.

A Guest using an Attraction Access Pass may rest in a comfortable location or enjoy other attractions in the area until the assigned reservation time has come or when the others from the Guest’s party waiting in the standard queue reach the boarding platform. There is a 15 minute grace period for late arrivals.

A Guest with an Attraction Access Pass must ride in order for the Guest’s companions to utilize the Attraction Access Pass to enter the attraction through the alternate entrance. If the Guest with an
Attraction Access Pass chooses not to ride, the guest's companions must wait in the standard queue.

Attraction Access Passes are not designed to bypass or “skip” the standard queue and the wait will be equal to the posted wait times. Individuals found to be fraudulently using the Attraction Access Pass will be in violation of our Guest Code of Conduct and may be subject to civil penalties. Violators may also be asked to leave the Park without any refund.

**MEDICAL DEVICES AND MOBILITY AIDES:**
For your safety and the safety of others, riders may be required to remove medical devices, half or full length orthotics, braces, crutches, canes, prosthetics and any other type of medical assistance device that is not permanently affixed to the rider’s body to prevent hazards or loss due to ride forces. These devices prevent safety restraints from working as designed, keep the rider from maintaining the proper riding posture, and present a hazard to the rider or others. If in doubt about your ability to safely experience a ride or attraction, please refer to the Rider Requirement Sign at the ride entrance. You may also consult with a Ride Attendant or Guest Relations for more information.

Please also refer to the “Ride Information” section of this Guide for specific information regarding removal of medical devices and mobility aides on a ride by ride basis. If you have any questions, please ask a Ride Attendant or visit Guest Relations.

**LARGER FRAMED GUESTS:**
Many rides incorporate safety systems designed by the manufacturer to accommodate people of average physical stature and body proportion. These systems may place restrictions on the ability of an individual to safely experience the ride.

In order to ride, all seatbelts, lap bars, and shoulder harnesses must be positioned and fastened properly. Due to rider restraint system requirements, Guests of a larger size may not be accommodated on some rides.

**KID SWAP:**
The Kid Swap program is designed to accommodate groups with younger children who may not be tall enough to ride some attractions.

To participate: 1) The entire party should enter the ride queue; 2) When preparing to board, tell the Ride Attendant you are using the Kid Swap program; 3) Children who are not tall enough to ride may wait at the exit with an adult from your party; 4) After the first ride is completed, the adult who waited with the child will be allowed to ride.

**RIDE RATINGS AND WARNINGS:**
RIDE RATINGS AND WARNINGS:
Ride warning signs can be found at the entrance of each ride to help determine the attractions that are best for Guests based upon their experience level, physical condition and abilities. Information on each ride can also be found on the Park Map and Guide.

Key to Symbols:

**GENERAL INFORMATION**

**FRIGHT FEST:**
Theatrical fog effects, areas of low lighting, loud music, sound effects, and theatrical and strobe lighting are used throughout the park during Fright Fest. This includes streets, midways, outdoor scare zones, mazes and haunted houses both indoor and outdoor, live entertainment venues and children’s attractions.
Guests with respiratory sensitivities, history of seizures or epilepsy, or sensitivities to latex, loud music and sound effects are advised not to participate in these attractions. Please adhere to all posted and verbal warnings and directions.

FAMILY SERVICES/NURSING MOTHERS:
A private room for nursing mothers is available upon request. Baby changing areas and a companion restroom can be found in most restrooms. Please feel free to ask a Team Member for directions to these locations or review a park map.

HEARING DISABILITIES: Assisted listening devices are available upon request. Please see Guest Relations for additional information. American Sign Language Interpreting will be available if requested at least 7 days in advance of your visit. To arrange for sign language interpreting services, please call the Operations Office at (413) 786-9300 ext. 3333 Monday through Friday 9:00am to 5:00pm.

PREGNANCY:
Guests who know or believe they may be pregnant should follow all rules, guidelines and restrictions listed for each ride. Those who are pregnant should not ride a ride that specifically lists pregnancy as a rider restriction. Please closely review all rules and guidelines at the entrance of each ride.

RESTAURANTS:
The park’s restaurants offer a variety of food options. Assistance is available upon request. Exceptions are made for Guests with special dietary needs including food allergies and baby food/formula.

Guests should contact Park Security or Guest Relations upon arrival at the park for approval to bring in special dietary foods. The special dietary food containers will be marked and dated to clearly show that they have been approved for entry into the park.

FIRST AID:
Emergency Medical Technicians or Paramedics are on duty during all park operating hours. If you require medical assistance, ask any Team Member and they will summon medical personnel to your location. Please refer to your Park Map and Guide for the location of First Aid.

OXYGEN TANKS/AIR CONCENTRATORS:
Due to the dynamics and certain characteristics of the rides, oxygen tanks or portable systems are not permitted on most of our rides and attractions. Oxygen tanks are permitted in enclosed facilities. For your convenience, the park’s First Aid station(s) will be able to appropriately store your additional oxygen tanks during your visit.

SPECIAL EFFECTS AT THEATERS, RIDES AND ATTRACTIONS:
Theatrical fog and other effects, including but not limited to: haze and other atmospheric effects, scents, areas of low lighting, loud music, sound effects, theatrical lighting and strobe lighting may be used at various locations in the park such as theaters and during Fright Fest. Guests with respiratory sensitivities, history of seizure or epilepsy, or sensitivities to latex, loud music and sound effects are advised not to participate in these attractions. Please adhere to all posted and verbal warnings and directions.

RIDE INFORMATION
CAMERAS:
Picture taking and the use of cameras and video recording devices is not permitted on any ride while it is in motion. It is encouraged that Guests leave their equipment with a non-rider or secure it in a locker or their vehicle. Lockers are available to store items for a nominal fee. Guests must have written permission to use photographs and/or recordings of any aspect of the park for commercial broadcasting, advertising, marketing, or publishing in any medium.

RIDE EVACUATIONS:
If a ride evacuation is necessary, Guests may need to negotiate stairs from the highest points of the ride down steeply inclined stairs or walking surfaces. Guests requiring assistance during the ride evacuation may be escorted last in order to expedite the ride evacuation process. Please ask a Ride Attendant about the specific procedures prior to boarding a particular ride.
Definitions: Every ride entrance lists height requirements and special instructions regarding the ride. Six Flags uses the following terms:

**Responsible Person (Adult):** A responsible person is someone who meets all the requirements to ride the ride themselves and is at least 54” tall or taller.

**Accompanied By:** Whenever a Guest needs accompaniment, the accompanying person must meet all the ride requirements and be able to assist the Guest including helping the Guest to board and exit the ride and assisting the Guest down stairs, catwalks, or ladders in case of an evacuation.

**Lap Child:** A lap child is a child who is unable to walk to the ride independently or maintain independent seated postural control.

**Functioning Extremity:** A functioning extremity is a limb over which a person has control. A prosthetic device is not considered a functioning extremity. Six Flags has additional requirements regarding prosthetic devices. Please see the section on prosthetics in this Guide.

**Ability to Hold On or Brace:** Ability to use one’s arms to maintain a grasp on an assist bar and support one’s body during normal and emergency procedures on a ride and to use one’s legs to brace to maintain a seated position during the ride.

**Functioning Arm:** A full arm with the ability to be flexed at the elbow and a minimum of three full fingers with the ability to hold on with a firm grip.

**Functioning Leg:** Fully formed natural leg with a foot.

If you have questions concerning whether you meet the manufacturer and safety restraint system requirements for attractions (concerning the ability to maintain proper riding position and/or the physical requirements with respect to functioning limb and gripping ability) you should visit the Ride Information Center (Guest Services) inside the park and ask about the Attraction Accessibility Pass.

A Guest Services Team member will review with the attraction requirements you and, if you meet such requirements, will provide you with an Attractions Access Pass that you can use at each approved attraction to demonstrate to the Ride Operator that you meet the manufacturers and safety restraint system requirements.

**1909 Illions Grand Carousel**

**Ride Description:** Mild Ride

A ride that slowly moves in a circular manner with a mild up and down motion.

**Height Restriction:** Riders must be at least 42” tall to ride. 42” and under may ride if accompanied by an adult.

**Physical Requirements:** Each rider must be able to remain sitting up straight, keeping their head upright. In addition, riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices, one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices, and one (1) leg to the knee to utilize a horse. Riders utilizing a chariot must have upper body control and be able to sit in an upright position.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders using a wheelchair must transfer from the wheelchair onto the ride.

**Ride Access:** Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.
Animation Department
Ride Description: Mild Ride
A slow moving circular ride.

Height Restriction: Riders must be at least 36" tall and under 54” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. In addition, riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders using a wheelchair must transfer from the wheelchair onto the ride.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

BATMAN: The Dark Knight
Ride Description: High Thrill Ride
An exciting roller coaster with high speed turns, steep drops, inversions and sudden stops.

Height Restriction: Must be at least 54” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess two (2) naturally fully formed and functioning arm extremities absent of prosthetic devices and two (2) legs to the knee OR one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices. Riders who do not meet the extremity requirements, may be able to ride utilizing a full body harness, if the requirements set forth by the manufacturer of the full body harness are met.

Prosthetics are not permitted.

Casts are not permitted.

Riders using a wheelchair must transfer from the wheelchair onto the ride.

Ride Access: Guests using a manual or electric wheelchair or an ECV should enter through the regular entrance and follow the signs with the universal guest with a disability symbol to the elevator. Guests should then present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

Balloon Race
Ride Description: Mild Ride
A family ride with circulating motion with frequent stops.

Height Restriction: Riders must be at least 48” tall to ride alone. 48” and under may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. In addition, riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.
Blizzard River
Ride Description: Moderate Ride
A family raft ride through white water with splashes and turns.

Height Restriction: Riders must be at least 42” tall to ride alone. 36” and taller may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

Buzzsaw
Ride Description: Moderate Ride
An exciting ride that elevates in a circular motion.

Height Restriction: Riders must be at least 54” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices.

Casts are not permitted.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed down the exit ramp to the gate marked with the universal wheelchair symbol and present a valid Attraction Accessibility Pass to a Team Member at the gate.

CATWOMAN’s Whip
Ride Description: Moderate Ride
A family coaster with gentle drops and quick turns.

Height Restriction: Riders must be at least 48” tall to ride alone. 41” and taller may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

Crimewave
Ride Description: Moderate Ride
A quick moving circular ride that has elevation and tilt.

Height Restriction: Riders must be at least 48” tall to ride.
Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders using a wheelchair must transfer from the wheelchair onto the ride.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Daffy's Hollywood Tours**

Ride Description: Mild Ride
A slow moving circular ride that has some elevation.

Height Restriction: Riders must be at least 36” tall and under 54” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Leg casts are not permitted. Arm casts may not restrict the rider from bending the elbow and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Flashback**

Ride Description: High Thrill Ride
An exciting ride with high speeds, steep drops, fast turns, inverted loops and a sudden stop.

Height Restriction: Riders must be at least 48” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

**Goliath**

Ride Description: High Thrill Ride
An exciting roller coaster with high speeds, steep drops, fast turns, inverted loops and sudden stops.

Height Restriction: Riders must be at least 54” tall and under 75” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess two (2) naturally fully formed and functioning arm extremities absent of prosthetic devices and two (2) legs to the knee OR one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices.
Prosthetics are not permitted.

Casts are not permitted.

Riders must have upper body and lower body control and be able to sit in an upright position.

Riders using a wheelchair must transfer from the wheelchair onto the ride.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

**Gotham City Gauntlet: Escape from Arkham Asylum**

**Ride Description:** High Thrill Ride
An exciting ride/attraction with sudden turns and drops.

**Height Restriction:** Riders must be at least 54” tall to ride alone. 46” and taller may ride if accompanied by an adult. Maximum height of 75”.

**Physical Requirements:** Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

**The Great Chase**

**Ride Description:** Moderate Ride
A family coaster with gentle drops and quick turns.

**Height Restriction:** Riders must be at least 42” tall to ride alone. 42” and under may ride if accompanied by an adult.

**Physical Requirements:** Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices OR two (2) naturally fully formed and functioning arm extremities absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Leg casts are not permitted. Arm casts may not restrict the rider from bending the elbow and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

**Ride Access:** Guests using a manual or electric wheelchair or an ECV should proceed to the Flash Pass/Guest with a disability entrance and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

**Houdini**

**Ride Description:** Mild Ride
An indoor dark ride that moves on a track with slow turns.

**Height Restriction:** Riders must be at least 48” tall to ride alone. 48” and under may ride if accompanied by an adult.
Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders using a wheelchair must transfer from the wheelchair onto the ride.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**JOKER’s Wildcard**

Ride Description: Moderate Ride
A moderate ride/attraction with a quick circular motion and tilt.

Height Restriction: Riders must be at least 48” tall and under 72” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member. Guests must navigate stairs to board the ride.

**Kontiki**

Ride Description: Moderate Ride
A ride that spins in a circular motion.

Height Restriction: Riders must be at least 42” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Kontiki**

Ride Description: Moderate Ride
A ride that spins in a circular motion.

Height Restriction: Riders must be at least 42” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Kontiki**

Ride Description: Moderate Ride
A ride that spins in a circular motion.

Height Restriction: Riders must be at least 42” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Kontiki**

Ride Description: Moderate Ride
A ride that spins in a circular motion.

Height Restriction: Riders must be at least 42” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Kontiki**

Ride Description: Moderate Ride
A ride that spins in a circular motion.

Height Restriction: Riders must be at least 42” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Kontiki**

Ride Description: Moderate Ride
A ride that spins in a circular motion.

Height Restriction: Riders must be at least 42” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.
Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Krazy Kups**

**Ride Description:** Mild Ride
A gentle circular ride.

**Height Restriction:** Riders must be at least 36" tall and under 54" tall to ride.

**Physical Requirements:** Each rider must maintain an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Mind Scrambler**

**Ride Description:** Moderate Ride
A moderate ride that with a quick circulating motion.

**Height Restriction:** Riders must be at least 48" tall to ride alone. 36" and taller may ride if accompanied by an adult.

**Physical Requirements:** Each rider must maintain an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess two (2) naturally fully formed and functioning arm extremities absent of prosthetic devices and two (2) legs to the knee OR one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices.

Prosthetics are not permitted.

Riders using a wheelchair must transfer from the wheelchair onto the ride.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.
New England Express
Ride Description: Mild Ride
A family ride that moves around the track with gentle turns.

Height Restriction: Riders must be at least 48” tall to ride alone. 48” and under may ride if accompanied by an adult. Maximum weight per row is 496 lbs.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must have sufficient upper body control to remain upright, or be accompanied by an adult who can assist the guest in maintaining an upright posture.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

New England Sky Screamer
Ride Description: High Thrill Ride
An exciting, high speed, swing ride with circular motion.

Height Restriction: Riders must be at least 48” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

Pandemonium
Ride Description: High Thrill Ride
An exciting ride/attraction with sudden turns and drops.

Height Restriction: Riders must be at least 47” tall to ride alone. 43” and taller may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

Scream
Ride Description: High Thrill Ride
An exciting ride with a sudden drop.

Height Restriction: Riders must be at least 52” tall to ride.
Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices. Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way. Prosthetics are not permitted. Riders using a wheelchair must transfer from the wheelchair onto the ride.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

**Ship’s Ahoy!**
Ride Description: Moderate Ride
A moderate ride that rocks back and forth while rotating, producing a wave effect.

Height Restriction: Riders must be at least 42” tall to ride alone. 42” and under may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices. Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Slingshot**
Ride Description: High Thrill Ride
An exciting upward acceleration of 5 G’s to 225 feet in less than 2 seconds.

Height Restriction: Riders must be at least 44” tall to ride and have a combined minimum weight of 110 lbs.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least two (2) naturally fully formed and functioning arm extremities absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices. Casts are not permitted.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member. Guests must navigate stairs to board the ride. This attraction requires the purchase of a separate admission ticket.
**Speedtrap**
Ride Description: Mild Ride
A circular ride that turns and spins very quickly.

Height Restriction: Riders must be at least 36” tall and under 54” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

**Splashwater Falls**
Ride Description: Children’s soft play area.

Height Restriction: Must be 54” and under to ride. Guests taller than 54” may ride if accompanied by a child.

Physical Requirements: Casts may not restrict the rider from bending the elbow or knee.

Ride Access: Guests using a manual or electric wheelchair or an ECV should enter through any entrance.

**Stampede Bumper Cars**
Ride Description: Moderate Ride
A driving ride with turns and sudden bumps.

Height Restriction: Riders must be at least 52” tall to ride alone. 48” and taller may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts are not permitted.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.
Sighted driver must be in control of vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

**SUPERMAN The Ride**
Ride Description: High Thrill Ride
A high speed coaster with high speed turns and steep drops and sudden stops.

Height Restriction: Riders must be at least 54” tall and under 76” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices, two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices, and sufficient body strength to ride.

Prosthetics are not permitted.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

**Taz’s Prop Delivery**
Ride Description: Mild Ride
A ride around a track with gentle turns.

Height Restriction: Riders must be at least 36” tall to ride alone. 36” and under may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Tea Cups**
Ride Description: Moderate Ride
A moderate ride with a quick circulating motion

Height Restriction: Riders must be at least 48” tall to ride alone. 48” and under may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.
Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Thunderbolt**
Ride Description: High Thrill Ride
An exciting coaster with high speed turns and steep drops and sudden stops.

Height Restriction: Riders must be at least 48” tall to ride.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremities absent of prosthetic devices.

Prosthetics are not permitted.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

**Tweety’s Clubhouse**
Ride Description: Mild Ride
A ride with a mild up and down motion.

Height Restriction: Riders must be at least 36” tall and under 54” tall to ride. Maximum weight per rider is 250 lbs.

Physical Requirements: Each rider must maintain in an upright seated position with their head against the headrest during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Leg casts are not permitted. Arm casts may not restrict the rider from bending the elbow and may not restrict the restraints in any way.

Riders using a wheelchair must transfer from the wheelchair onto the ride.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.
**Wacky Wagons**
Ride Description: Mild Ride
A slow moving ride that circles around with frequent stops.

Height Restriction: Riders must be at least 42” tall to ride alone. 42” and under may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member.

**Whirlybirdz**
Ride Description: Mild Ride
A gentle circular ride with some up and down motion.

Height Restriction: Riders must be at least 42” tall to ride alone. 42” and under may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts are not permitted.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

**Wicked Cyclone**
Ride Description: High Thrill Ride
An exciting roller coaster with high speed turns, steep drops, inversions, and sudden stops.

Height Restriction: Riders must be at least 48” tall to ride.

Physical Requirements: Each rider must maintain an upright seated position with their head against the headrest for the duration of the ride, with their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and two (2) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Prosthetics are not permitted.

Casts are not permitted.

Riders must step up and down into the ride vehicle and will need to transfer from a wheelchair to the ride vehicle.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.
Wild Wheelz
Ride Description: Mild Ride
A ride with slow speeds and gentle turns.

Height Restriction: Riders must be 48” tall to drive. 48” and under may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders using a wheelchair must transfer from the wheelchair onto the ride.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed to the exit and present a valid Attraction Accessibility Pass to a Team Member any time after the waiting period from their last ride has passed.

Zinger Swings
Ride Description: Mild Ride
A slow moving circular ride.

Height Restriction: Riders must be at least 42” tall to ride alone. 42” and under may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders using a wheelchair must transfer from the wheelchair onto the ride.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed up the exit ramp and present a valid Attraction Accessibility Pass to a Team Member at the exit to receive a wait time.

Zoom Jets
Ride Description: Mild
A slow moving circular ride with mild up and down motion.

Height Restriction: Riders must be at least 48” tall to ride alone. 48” and under may ride if accompanied by an adult.

Physical Requirements: Each rider must maintain in an upright seated position with their back against the seatback during the duration of the ride and their arms, hands, legs, and feet inside the ride vehicle at all times. Riders must possess at least one (1) naturally fully formed and functioning arm extremity absent of prosthetic devices and one (1) naturally fully formed and functioning leg extremity absent of prosthetic devices.

Casts may not restrict the rider from bending the elbow or knee, and may not restrict the restraints in any way.

Riders using a wheelchair must transfer from the wheelchair onto the ride.

Ride Access: Guests using a manual or electric wheelchair or an ECV should proceed up the exit ramp and present a valid Attraction Accessibility Pass to a Team Member at the exit to receive a wait time.
HURRICANE HARBOR

RIDE AND ATTRACTION ACCESS:

Most of the park’s attractions, restaurants and shops are accessible to wheelchairs. Most, if not all rides require climbing of steps and the transfer to the ride seat.

Entry, exit and transfer must be accomplished independently by the Guest or with the assistance of a member from his/her party. Six Flags Team Members are not trained in lifting or carrying persons with disabilities and are therefore not permitted to assist Guests on or off the rides. If in doubt, please contact the Ride Attendant or Guest Relations for more information.

RIDE EVACUATIONS:

If a ride/attraction evacuation is necessary, Guests may need to negotiate stairs from the highest points of the ride/attraction down steeply inclined stairs or walking surfaces. Guests requiring assistance during the evacuation may be escorted last in order to expedite the evacuation process.

Adventure River
A simulated flowing river where riders float in tubes along its course. Riders will experience currents and may encounter waves and splashing. Pool depth up to 3 feet.

Height Restriction: Riders must be at least 36” tall to ride alone. 36” and under may ride if accompanied by an adult.

Physical Requirements: None
Weak or non-swimmers should be equipped with Coast Guard approved flotation devices.

Ride Access: There is one entrance to this attraction through a zero depth beach entry.

Big Kahuna
An open and enclosed serpentine flume where guests ride in a double tube and land in 3 foot deep pool. Guests will experience high speeds, steep drops, zero gravity effects, and multi-directional forces.

Height Restriction: Riders must be at least 48” tall to ride.
Maximum Weight, Single Tube: 250lbs
Maximum Weight, Double Tube: 400lbs combined

Physical Requirements: Guests must possess the physical and cognitive abilities to hold themselves in a seated position by holding onto the handles of the tube throughout the course of the ride.

Prosthetics are not permitted.

Casts are not permitted.

Ride Access: There is one entrance to this attraction through a queue line and up multiple flights of stairs. There is access to the edge of the catch pool from the main walkway.

Bonzai Pipeline
An enclosed flume that ends in a 6 inch deep runout. Guests experience high speeds, steep drops, zero gravity effects, and multi-directional forces.

Height Restriction: Riders must be at least 48” tall and under 84” tall to ride.
Maximum Weight: 300lbs

Physical Requirements: Guests must possess the physical and cognitive abilities to hold themselves in a feet first position throughout the ride.

Prosthetics are not permitted.

Casts are not permitted.

Ride Access: There is one entrance to this attraction through a queue line and up multiple flights of stairs. Access to the slide runout is available from the main walkway.
**Cannonball Falls**
An open and enclosed flume that ends in a 6 inch deep runout. Guests experience high speeds, steep drops, zero gravity effects, and multi-directional forces.

Height Restriction: Riders must be at least 48” tall to ride. Maximum weight: 250lbs

Physical Requirements: Guests must possess the physical and cognitive abilities to hold themselves in a feet first position throughout the ride.

Prosthetics are not permitted.

Cast are not permitted.

Ride Access: There is one entrance to this attraction through a queue line and up multiple flights of stairs. Access to the slide runout is available from the main walkway.

**Commotion Ocean**
An ocean-like swimming pool with simulated waves and currents that can be strong. Pool depth ranges from a zero depth to 7 feet deep.

Height Restriction: None

Physical Requirements: None
Weak or non-swimmers should be equipped with Coast Guard approved flotation devices.

Ride Access: There is one entrance to this attraction through a zero depth entry.

**Geronimo and Zooma Falls**
A large serpentine flume where multiple persons ride in a raft down a river-rapids-like slide. Guests will experience high speeds, turns, and side-to-side motions. This ride ends in a landing pool 3 feet deep.

Height Restriction: Riders must be at least 48” tall to ride alone, 42” and taller may ride if accompanied by an adult.
Maximum weight, Quad Tube: Combined 700lbs
Maximum weight, Double Tube: Combined 400lbs

Physical Requirements: Guests must possess the physical and cognitive abilities to hold themselves in an upright-seated position by holding onto the handles of the vehicle throughout the ride.

Prosthetics are not permitted.

Cast are not permitted.

Ride Access: There is one entrance to this attraction through a queue line and up multiple flights of stairs. There is access to the edge of the catch pool from the main walkway.

**Grove Pool**
A family pool/attraction for swimming and wading with water elements and features, at various depths of water up to 3 ½ feet deep.

Height Restriction: None

Physical Requirements: None
Weak or non-swimmers should be equipped with Coast Guard approved flotation devices.

Ride Access: There is one entrance to this attraction through a zero depth entry.
Hook’s Lagoon
A children’s aquatic attraction with various water elements in zero depth of water. Play elements include tipping bucket with water splash and sprays.

Height Restriction: None

Physical Requirements: None
Weak or non-swimmers should be equipped with Coast Guard approved flotation devices.

Ride Access: There is one entrance to this attraction through a zero depth entry.

Hook’s Lagoon Slide
An open and enclosed flume that land in 3 foot deep pool. Guests experience high speeds, steep drops, zero gravity effects, and multi-directional forces.

Height Restriction: Riders must be at least 36” tall to ride.
Maximum weight: 250lbs

Physical Requirements: Guests must possess the physical and cognitive abilities to hold themselves in a feet first position throughout the ride.

Prosthetics are not permitted.

Casts are not permitted.

Ride Access: There is one entrance to this attraction through a queue line and up multiple flights of stairs.

Hurricane Bay
A family pool/attraction for swimming and wading with water elements and features, at various depths of water up to 3 ½ feet deep.

Height Restriction: None

Physical Requirements: None
Weak or non-swimmers should be equipped with Coast Guard approved flotation devices.

Ride Access: There is one entrance to this attraction through a zero depth entry.

Hurricane Falls
An open and enclosed flume that ends in a 6 inch deep runout. Guests experience high speeds, steep drops, zero gravity effects, and multi-directional forces.

Height Restriction: Riders must be at least 36” tall to ride.
Maximum weight: 250lbs

Physical Requirements: Guests must possess the physical and cognitive abilities to hold themselves in a feet first position throughout the ride.

Prosthetics are not permitted.

Casts are not permitted.

Ride Access: There is one entrance to this attraction through a queue line and up multiple flights of stairs. Access to the slide runout is available from the main walkway.

Kiddie Pirate Ship
A small slide intended for small children where the guest will experience speed and downward movement. The slide will land in a splash pool.

Height Restriction: Riders must be under 54” tall to ride

Physical Requirements: On slides, guests must possess the physical and cognitive abilities to hold themselves in a feet first position throughout the ride.

Prosthetics are not permitted.

Casts are not permitted.
**Lily Pad Crossing**
A challenging activity in 5 feet of water. Guests try to cross holding onto net and cables while walking on lily pads.

Height Restriction: You must be tall enough to comfortably reach cables and netting.

Physical Requirements: Guests must possess one full arm and one full leg.

Ride Access: Access to this attraction is available from the main walkway.

**Monsoon Lagoon**
A family pool/attraction for swimming and wading with water elements and features, at various depths of water up to 5 ½ feet deep.

Height Restriction: N/A.

Physical Requirements: Weak or non-swimmers should be equipped with Coast Guard approved flotation devices.

Ride Access: There is one entrance to this attraction through a zero depth entry.

**Octopus Toddler Slide**
A small flume intended for small children where the guest will experience speed and downward movement. The slide will land in a splash pool.

Height Restriction: Riders must be under 54” tall to ride.

Physical Requirements: On slides, guests must possess the physical and cognitive abilities to hold themselves in a feet first position throughout the ride.

Prosthetics are not permitted.

Casts are not permitted.

**Shark Attack**
An open and enclosed serpentine flume where guests ride in a double tube and land in 3 foot deep pool. Guests will experience high speeds, steep drops, zero gravity effects, and multi-directional forces.

Height Restriction: Riders must be at least 48” tall to ride.
Maximum Weight, Single Tube: 250lbs
Maximum Weight, Double Tube: 400lbs combined

Physical Requirements: Guests must possess the physical and cognitive abilities to hold themselves in a seated position by holding onto the handles of the tube throughout the course of the ride.

Prosthetics are not permitted.

Casts are not permitted.

Ride Access: There is one entrance to this attraction through a queue line and up multiple flights of stairs. There is access to the edge of the catch pool from the main walkway.

**Splash Island**
A family pool/attraction for swimming and wading with water elements and features and a depth of 2 feet.

Height Restriction: Riders must be under 54” to participate unless accompanying a child.

Physical Requirements: None

Ride Access: There is one entrance to this attraction through a zero depth entry.
**Swiss Family Toboggan**
A large serpentine flume where multiple guests ride in a raft down a river-rapids-like slide and land in a 3.5 foot deep pool. Guests experience high speeds, steep drops, zero gravity effects, and multi-directional forces.

Height Restriction: Riders must be at least 42” tall to ride alone. 36” and taller may ride with an adult.
Maximum Weight: 4 riders, 800lbs combined

Physical Requirements: Guests must possess the physical and cognitive abilities to hold themselves in an upright-seated position by holding onto the handles of the raft throughout the course of the ride.

Prosthetics are not permitted.

Casts are not permitted.

Ride Access: There is one entrance to this attraction through a queue line and up multiple flights of stairs.

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**Typhoon**
A serpentine flume with high banking turns, tunnels, and uphill climbs where guests ride a 3 person raft. Guests experience steep drops, variable and high speeds, free-falling sensations and multi-directional forces.

Height Restriction: Riders must be 48” tall to ride.
Maximum Weight: 3 riders, 700lbs combined

Physical Requirements: Guests must possess the physical and cognitive abilities to hold themselves in an upright-seated position by holding onto the handles of the vehicle throughout the ride.

Prosthetics are not permitted.

Casts are not permitted.

Ride Access: There is one entrance to this attraction through a queue line and up multiple flights of stairs. There is access to the edge of the catch pool from the main walkway.

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**Tornado**
Riders slide on a tube on a half-pipe type water flume where they travel down a steep wall and ride up the opposite wall oscillating back and forth until they lose momentum and slide into a 4 foot deep pool. Guests experience steep drops, variable and high speeds, free-falling sensations and multi-directional forces.

Height Restriction: Riders must be at least 54” tall to ride.
Maximum Weight: 3 riders, 600lbs combined

Physical Requirements: Guests must possess the physical and cognitive abilities to hold themselves in an upright-seated position by holding onto the handles of the vehicle throughout the ride.

Prosthetics are not permitted.

Casts are not permitted.

Ride Access: There is one entrance to this attraction through a queue line and up multiple flights of stairs.

There is access to the edge of the catch pool from the main walkway.